

JUNIOR BILL

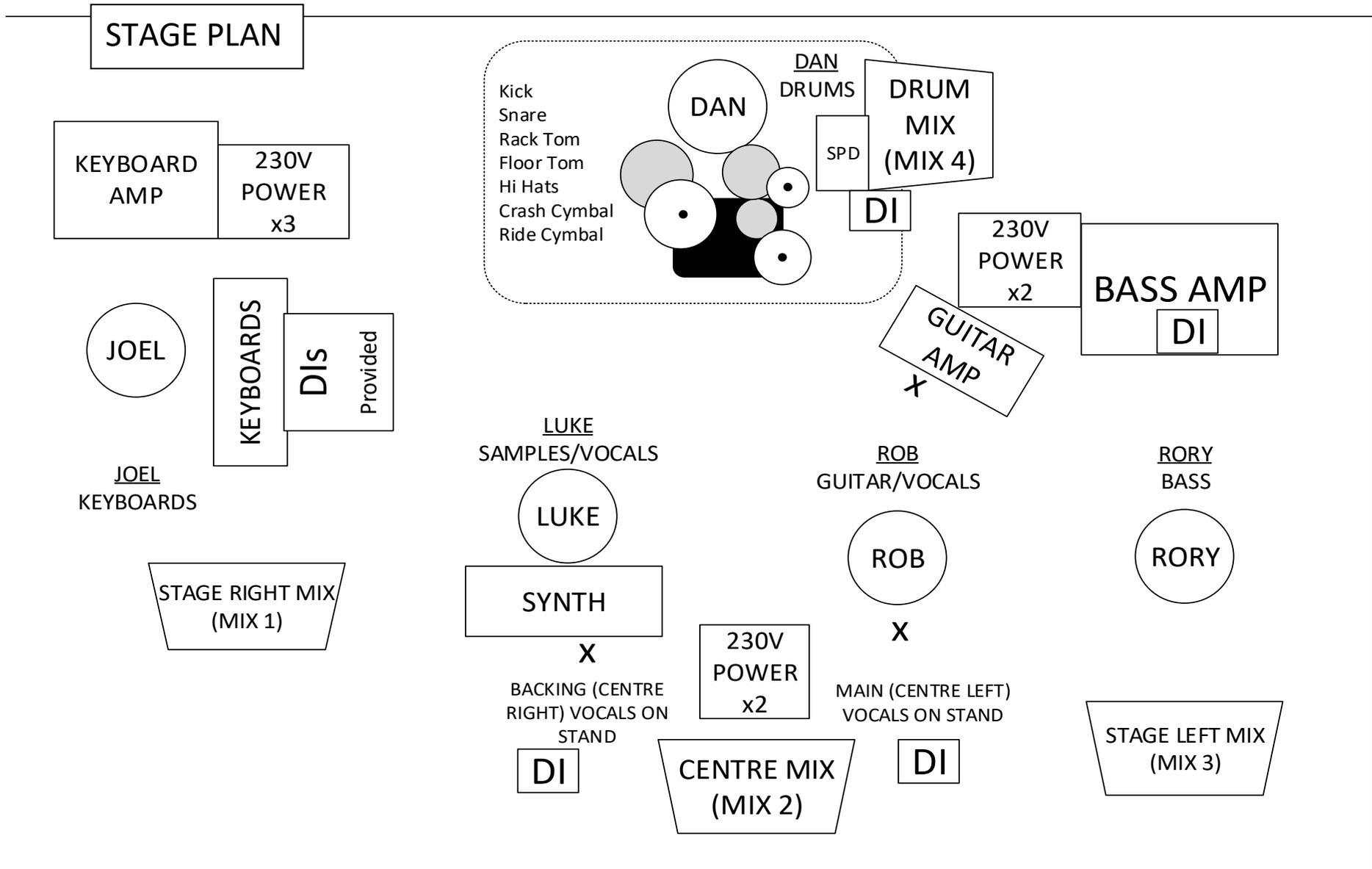
ARTIST TECHNICAL SPECIFICATION

Version 23IH (6th September 2019) – IN HOUSE engineer version

JUNIOR BILL TECH SPEC

CHANNEL LIST

	Input	Preferred Mic (or similar)	Insert/FX	Notes
1	Kick	Audix D6	Gate	
2	Snare	Shure SM57	Gate, Hall Reverb, Spring Reverb	
3	Hi-Hats	Shure SM81		
4	Rack Tom	Sennhesier e904	Gate, Hall Reverb	
5	Floor Tom	Sennheiser e904	Gate, Hall Reverb	
6	SPD (Drum pad)	DI (mono)	Compressor	
7	Bass DI	DI or XLR from amplifier head (if using own backline)	Compressor	
8	Guitar amp	Sennheiser e906	Compressor	
9	Keyboard L (audio interface)	DI (provided) – linked into keyboard amplifier	Compressor	Keyboard amplifier may not be used in shorter changeovers
10	Keyboard R (audio interface)	DI (provided) – linked into keyboard amplifier	Compressor	
11	Synth	DI	Compressor	
12	Acoustic Guitar	DI	Compressor, Hall Reverb	
13	Vocal (Rob)	Shure Beta 58a or SM58 on stand	Compressor, Plate Reverb, Delay	
14	Vocal (Luke)	Sennheiser e935	Compressor, Plate Reverb, Delay	
Effects				
18	Plate Reverb	n/a	n/a	Vocal Reverb
19	Hall Reverb	n/a	n/a	Instrument Reverb
20	Spring Reverb	n/a	n/a	Instrument Reverb (desirable, not essential)



AUDIENCE

MONITOR GUIDE

Mix No.	Description	Type	Position	Mix Needed
1	Stage Right Mix	Wedge	Down Stage Right	<u>KICK</u>, Guitar, KEYBOARD 1, KEYBOARD 2, Vocals, spd
2	Centre Mix	Wedge	Down Stage Centre	GUITAR, Keyboards, VOCALS, SYNTH, SPD
3	Stage Left Mix	Wedge	Down Stage Left	Kick, Hi-Hat, Guitar, Keyboards, Vocals, spd
4	Drum Mix	Wedge/Top	Up Stage Centre	Guitar, Keyboards, VOCALS, <u>SPD</u>
5	Drum Sub (if available)	Sub	Up Stage Centre	KICK, Bass, spd
6	Sidefill Stage Right (if available)	Full-range stack	Down Stage Right	Kick, Snare, Keyboards, Vocals, SPD
7	Sidefill Stage Left (if available)	Full-range stack	Down Stage Left	Kick, Snare, Keyboards, Vocals, SPD

Strongest presence in mix is capitalised (including spd), underlined means we need A LOT of it.